

# FRIENDS, FOES, & FOLLOWERS

## UTHRIEM ROLIRI *Brotherhood of the Forest*



**Aldyn Gralda**  
*Apprentice*



**Callan Garis**  
*Apprentice*



**Craben Darach**  
*Ranger*



**Barent Kresl**  
*Ranger*



**Eäwonn Pyn**  
*Ranger*



**Mero Durgan**  
*Ranger*



**Kimar Brynn**  
*Ranger*



**Aenghus Clowd**  
*Ranger*



**Megyth Banwyl**  
*Guardian*



**Kalian Drahn**  
*Guardian*



**Taran Ulris**  
*Warden*



**Yorin Marala**  
*Warden*

# UTHRIEM ROLIRI NPCs

## UTHRIEM ROLIRI

The Uthriem Roliri is a brotherhood of human woodsmen. As followers of Siem, the group's driving purpose is to protect the wilderness and its wildlife.

Despite sharing a common body of beliefs and goals, there is considerable diversity among the members of the Brotherhood of the Forest. The goal of this NPC collection is to illustrate that diversity by giving examples of Uthriem Roliri with different ranks, genders, ages, social status, occupations, religious backgrounds, and locations.

The Uthriem Roliri is a covert group and its members take care to keep it that way. It will not be apparent to characters who encounter these NPCs that they are anything more than their outward appearance indicates.

For more information, see *Uthriem Roliri*, published by Columbia Games, Inc. (CGI #4741).

## MEMBERS

### WOODWARD [FFF 09-B-01]

#### **Aldyn Gralda** (*Apprentice*)

Aldyn lives on a manor in Kaldor, where her father is training her to be a woodward and teaching her the skills she will need in her career in the Uthriem Roliri.

### FYVRIAN SHEK PVAR [FFF 45-D-01]

#### **Callan Garis** (*Apprentice*)

Callan is not a typical apprentice. A physician's son from Evalael, Callan got a late start in the Brotherhood, which he joined after studying Fyvrian lore at a chantry in Kanday. Callan's apprenticeship is almost over and he has a mixture of wilderness and arcane skills.

### SCOUT [FFF 76-E-02]

#### **Craben Darach** (*Ranger*)

Craben lives in southern Orbaal and makes a living by guiding Ilviran pilgrims to Araki-Kalai and as a scout for Fur Road caravans. After living for years in Evalael, Craben has returned to the land of his birth and is involved in the Jarin resistance movement.

### CARTOGRAPHER [FFF 03-01]

#### **Barent Kresl** (*Ranger*)

Barent is a veteran Ranger. A native of the Thardic Republic, he converted to Siemism while studying cartography in Ulfshafen. His many skills and familiarity with the Salt Route and the Athul region make him a valuable asset to military and mercantile interests.

### HUNTSMAN [FFF 27-D-02]

#### **Eäwonn Pyn** (*Ranger*)

An exile from his native Azadmere, Eäwonn now makes his home in the Thicesund Forest. He and others of the Brotherhood patrol stretches of the Silver Way and help maintain some of the caravan stops.

### FORESTER [FFF 14-A-02]

#### **Mero Durgan** (*Ranger*)

Mero was a mercenary from Shorkyne who fought for Kanday during Ezar's War. He was converted to Siemism and recruited into the Uthriem Roliri by Hogarth of Thurl, the royal huntsman. Mero has been given a position as a royal forester in Elos Hundred and can be found along the Elos Trail or roaming Ternu Heath.

### BOUNTY HUNTER [FFF 14-02]

#### **Kimar Brynn** (*Ranger*)

Kimar is a half-Kuboran whose father was a Ranger. Kimar began training as an Inthiar but an oracular dream caused him to quit before completing his studies. Kimar works as an agent of the earl of Tormau while using his skills to hunt down and destroy the undead forces of Morgath.

### HERDSMAN [FFF 13-02]

#### **Aenghus Clowd** (*Ranger*)

Aenghus is a shepherd in western Kaldor. His clan has a long tradition of membership in the Uthriem Roliri and has struggled for generations to limit the expansion of frontier manors. In addition to terrorizing timbering parties and others who venture into the wilderness, Aenghus masquerades as the Willow Man, a frightening figure of legends told in the villages along the Hemurin River.

### CLERIC OF SIEM [FFF 05-J-02]

#### **Megyth Banwyl** (*Guardian*)

Megyth recently became an Inthiar and is new to the role of Guardian. She can be found visiting Jarin villages in western Orbaal, plying her trade of herbalist and healer. She also gathers information and carries messages for the Jarin insurgents.

### CLERIC OF SIEM [FFF 05-J-03]

#### **Kalian Drah** (*Guardian*)

Kalian is a farmer and the spiritual leader of an isolated outlaw community in the foothills of the Sorkins. He tends a historic holy grove and actively opposes the efforts of trappers, loggers, and miners in the region.

### FEUDAL KNIGHT (MH) [FFF 70-G-04]

#### **Taran Ulris** (*Warden*)

Taran is one of the few noblemen among the Brotherhood. A bailiff for one of his clan's manors, he skillfully but subtly uses his associations with other Kaldoric nobles to further the agenda of the Uthriem Roliri.

### CLERIC OF SIEM [FFF 05-J-04]

#### **Yorin Marala** (*Warden*)

Yorin is a native of Azadmere and, in his youth, was a renowned gargun-hunter. After many years as a Guardian and Warden in Azadmere, he now lives near Elkall-Anuz, continuing his studies of gargun culture and biology.